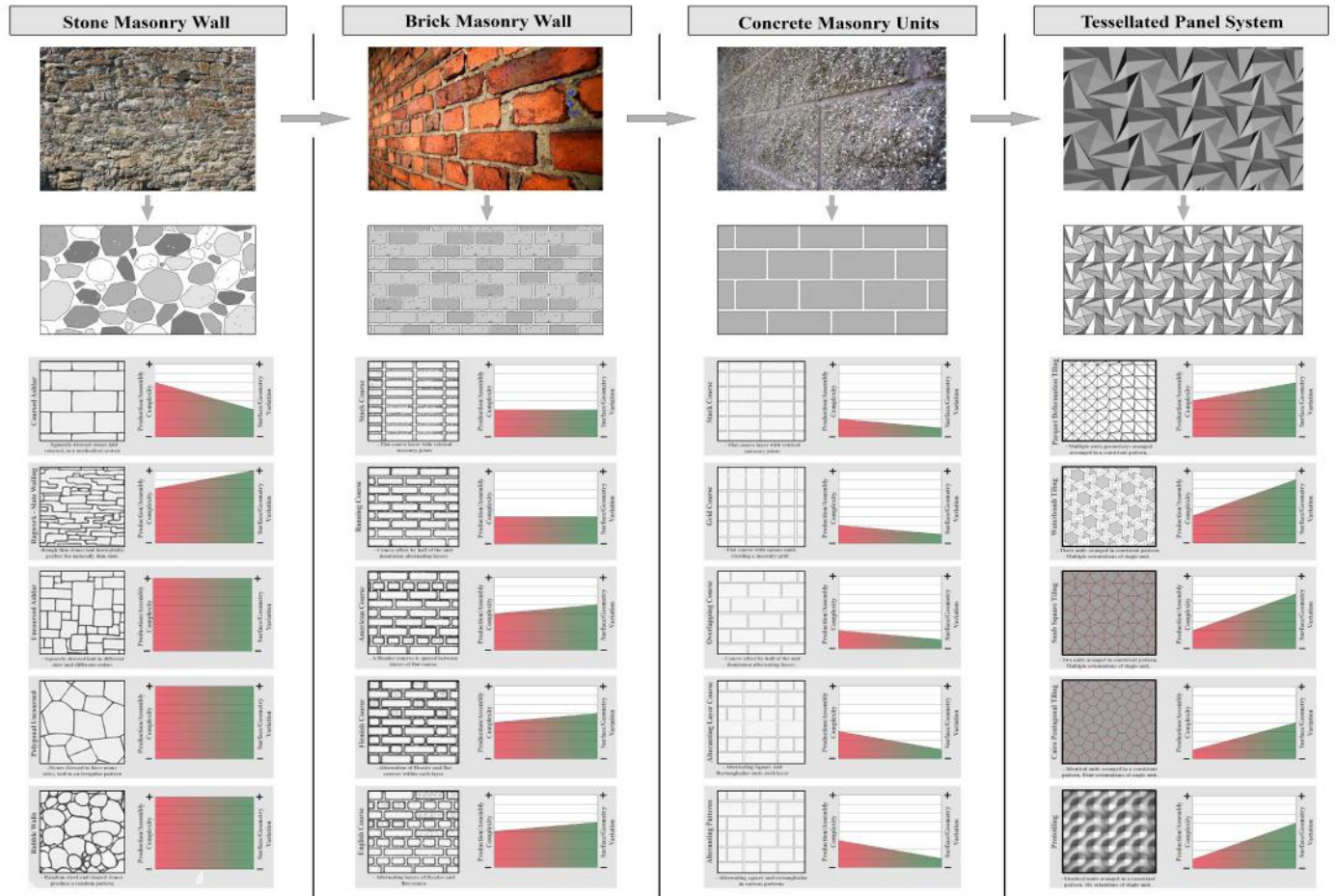


DESIGN RESEARCH OBJECTIVE

In the last 45 years the introduction of engineered reinforced masonry has resulted in structures that are stronger and more stable. Industry research has also developed a CMU block with a webbing geometry capable of reducing thermal transfer. Although these additions have improved certain aspects of performance and much advancement has taken place over this time frame, current building construction methods still rely on compressive force stacking and simple rectangular block design which limit geometric configuration, and exterior expression for facades. Tesla Block is primarily focused on how surface geometry and articulation can be configured to offer a variety of visual aesthetics and also incorporate a performative response to the thermal environment. These aspects when combined with current CMU technologies can further refine the transfer of heat flow in the latest construction block methodologies. The research considers design aesthetic improvements to the typical brick module based off the 8x8x16 CMU. Fabrication processes for mass production is a major concern for the construction industry, and utilizing the proportions of CMU with its ease of rapid prototyping makes for easy adaptability. In designing the facade system, the project makes use of the available digital tool-sets to maximize thermal performance, refine surface geometry, and offer an ideal geometry to physically fabricate and test.

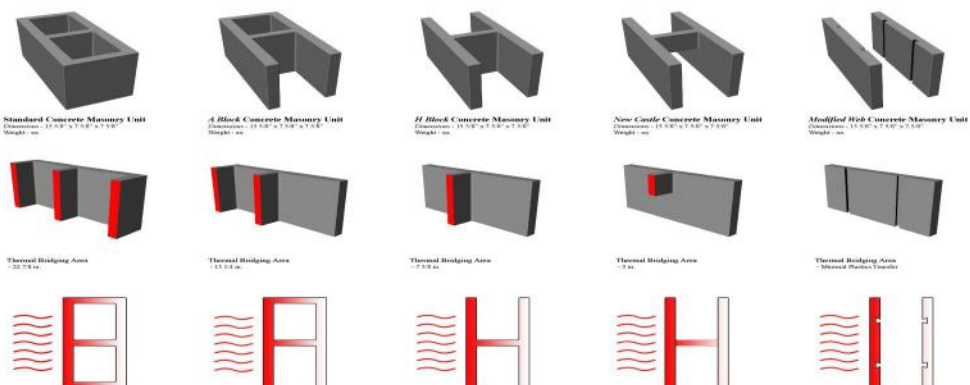
MASONRY EVOLUTION



Production/Assembly Complexity				Surface/Geometry Variation			
Increased Complexity Handmade Each unit is individually cast and finished. This process is labor-intensive and time-consuming, resulting in high production costs and low consistency.	Decreased Complexity Machine Produced Automated processes allow for consistent, high-volume production of uniform units, significantly reducing labor costs and increasing efficiency.	Increased Complexity Varying Joint Patterns Non-uniform joint layouts and irregular unit shapes increase assembly difficulty and require skilled labor.	Decreased Complexity Consistent Joint Patterns Standardized joint layouts and uniform units simplify assembly and reduce the need for specialized labor.	Increased Wall Customization Handmade Custom-cast units and unique textures allow for high aesthetic flexibility but at a high cost and slower production rate.	Decrease Wall Customization Machine Produced Limited to standard textures and shapes, machine production offers lower costs but less design flexibility.	Increased Wall Customization Varying Surface Textures Multiple textures and finishes can be achieved, but this increases production complexity and cost.	Decrease Wall Customization Consistent Surface Textures Uniform textures are easier to produce at scale but offer less visual interest.
Multiple Unit Sizes Mixing different sized units complicates the layout and increases the number of joints, leading to higher material waste and labor.	Single Unit Size Uniform unit sizes streamline the construction process and minimize waste.	Solid Masonry Units Solid units are heavy and difficult to handle, often requiring additional support during construction.	Shell & Web Masonry Units Hollow units with webs are lighter and easier to install, reducing the need for heavy machinery.	Multiple Unit Geometries Irregular shapes and sizes make it difficult to create a tight, consistent wall structure.	Single Unit Geometry Standard rectangular units are easy to stack and align, ensuring structural integrity.	Varying Joint Patterns Non-standard joint patterns can lead to uneven load distribution and potential structural weaknesses.	Consistent Joint Patterns Regular joint patterns ensure even load transfer and predictable structural behavior.
High Tolerance Tight tolerances between units are required for a smooth, finished wall, increasing the precision needed in manufacturing.	Low Tolerance Looser tolerances allow for faster assembly and are more forgiving of manufacturing imperfections.	Small Surface Area Per Unit Smaller units result in a higher density of joints, which can reduce the overall strength of the wall.	Large Surface Area Per Unit Larger units provide a more continuous surface, reducing the number of joints and increasing wall strength.	Multiple Unit Sizes Mixing sizes creates a complex, non-uniform wall structure that is difficult to construct.	Multiple Unit Sizes Consistent unit sizes facilitate easier construction and better load-bearing capacity.	Surface Extrusions Protruding features on the surface of units can catch debris and water, leading to maintenance issues.	Flatter Surface Smooth, flat surfaces are easier to clean and maintain, and they provide a more uniform appearance.
Unique Units Custom shapes and finishes are difficult to produce in large quantities and can be expensive.	Consistent Units Standardized units are easier to produce and handle, leading to lower costs and faster construction.	Field Modifications Required Irregular units often require on-site cutting and fitting, which is time-consuming and wasteful.	No Field Modifications Required Uniform units can be laid out precisely, minimizing the need for on-site adjustments.	Multiple Surface Geometries Combining different textures and shapes on the same wall is aesthetically appealing but increases complexity.	Single Surface Geometry A uniform surface texture and shape are easier to produce and maintain.	Multiple Unit Orientations Rotating units to create different patterns is labor-intensive and can affect the wall's structural performance.	Single Unit Orientation All units laid in the same orientation ensures consistent load-bearing and easier construction.

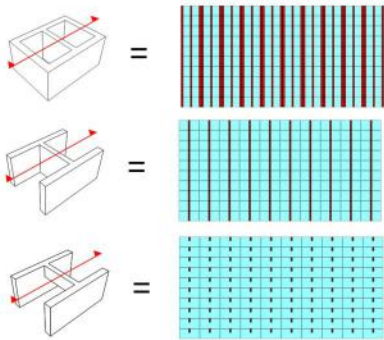
CMU BLOCK TYPES

THERMAL BRIDGING



INTEGRA BLOCK

OLDCASTLE



Minimal thermal bridging by reducing middle web.

Insulation comparison

Block Area = 82.74 sq in
Thermal bridges = 19.86 sq in
Percentage lost 24%

Block Area = 82.74 sq in
Thermal bridges = 6.62 sq in
Percentage lost 8.00%

Block Area = 82.74 sq in
Thermal bridges = 2.44 sq in
Percentage lost 2.90%

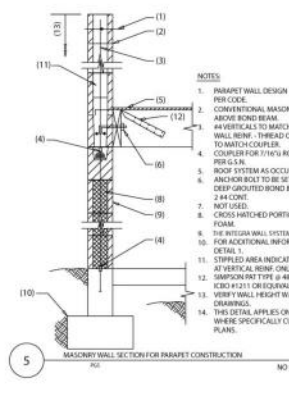
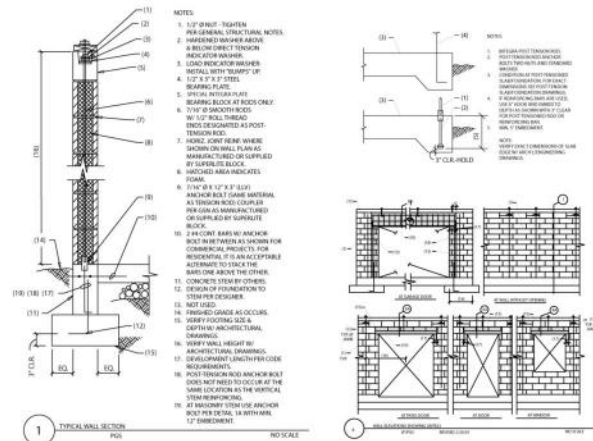
Advertised R-28 (proprietary)
Open Cell Foam 5.5 X 3.8 = R-21
Closed Cell Foam 5.5 X 6 = R-33
Traditional CMU R-5



Post tensioning of CMU system



Windell Bennett Residence



SPANISH PAVILLION

FOREIGN OFFICE ARCHITECTS

ALEJANDRO ZAERA-POLG, AZPA/FOREIGN OFFICE ARCHITECTS (FOA)
MICHIL JAPAN



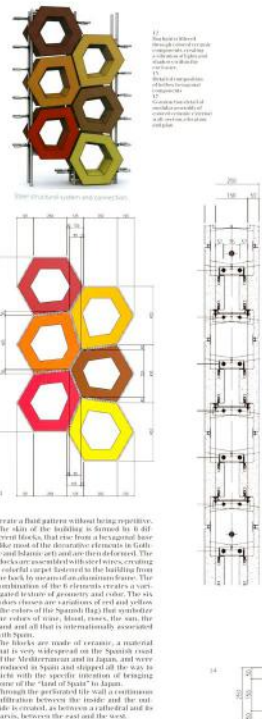
Spanish Pavilion

This approximately 24,000 square foot pavilion was designed to represent Spain at the Aichi International Exhibition in Aichi, Japan in 2005. The system developed for the facade was intended to evoke lattices identified with Spain's combination of Christian and Islamic architecture. The complexity of the Gothic and Islamic geometry was developed as a system of six different ceramic tiles based on a hexagonal pattern. The system was designed to never have to repeat. Each tile was manufactured in one of six different colors, as a solid surface or with an offset donut hole. Using only six molds the designers are capable of creating 72 different tile types (4.6-1).

The manipulated hexagonal pattern once again is used here to create a site system, which does not have the typical grid of components and lines to pull the eye across the surface. Additionally, the manipulation of the hexagon used here helps to blur the horizontal and diagonal lines, which would be created by a conventional hexagonal grid (4.6-3).

Each of the six units follows a vertical centerline, allowing only vertical variation, while maintaining a consistent modulus offset. The perimeter of each set of six hexagons "resets" back to the edges of conventional symmetrical hexagons, allowing for the tiling of different variations of the set of six. Additionally, each of the six tile types can be fired with one of six different colors of glazing. To create a third variable the tiles can be fired either as a solid exterior or as an offset donut.

Combinations of each set of six tile shapes are patterned across the surface to allow the builder to construct the system with an idea of consistency, while still creating an intense sense of variation. The tile wall is symmetrical through its thickness, each tile is sandwiched together around a structural metal grid (4.6-4), and held in place with a set of four adjustable horizontal pins.



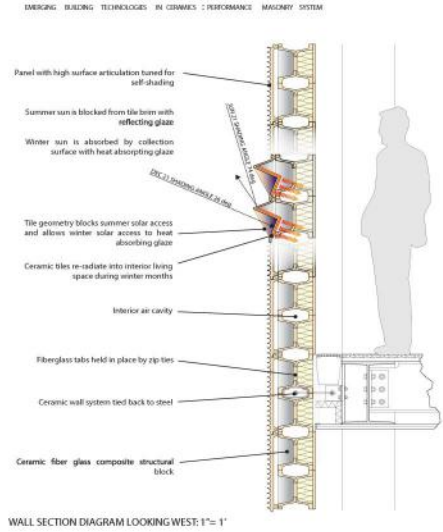
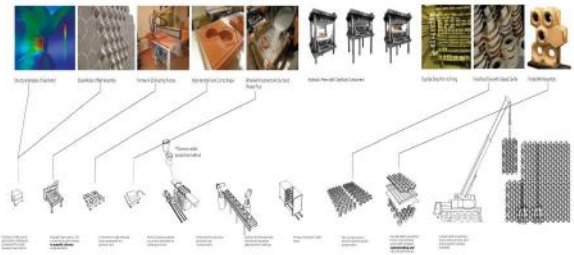
ECO-CERAMIC MASONRY SYSTEM

JASON VOLLEN



Jason Vollen, Self-Shading and Temperature-Adjusting Surface Architecture

EcoCeramic was a grant funded research project that investigated composite materials in ceramic architecture. The project moves through prototyping, fabrication and assembly of the wall system. By integrating natural homologues and analogues into EcoCeramic research the designers intend to decrease the summer thermal gains, and increase the solar gains in winter months. The masonry wall demonstrated the design potential of ceramics and the effectiveness of passive design strategies. Testing is accomplished through the use of data loggers, guarded hot box and control tests for smaller experiments.



SQUARE GEOMETRY

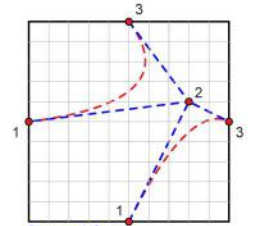
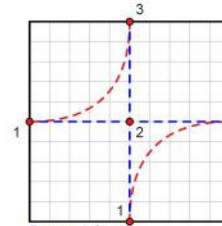
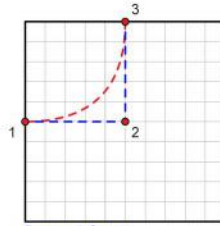
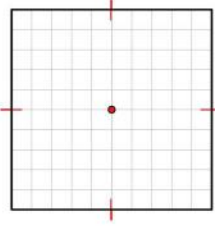
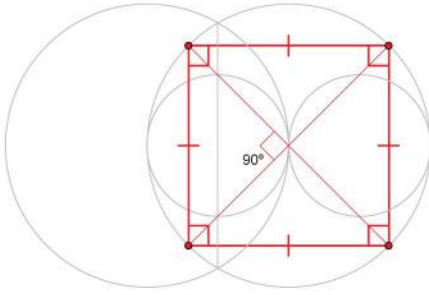
A square is a regular quadrilateral. It has four equal sides and four equal 90-degree angles, or right angles. The opposite sides are parallel, and the diagonals bisect each other at right angles.

The geometry is subdivided into a 10x10 grid and a single point is positioned at its centroid.

A single NURBS curve drawn along three points in order produces a curvature result that is varied depending on degree type specified.

A second NURBS curve drawn from opposite sides in similar order to the same centroid produces a mirrored curve of the first.

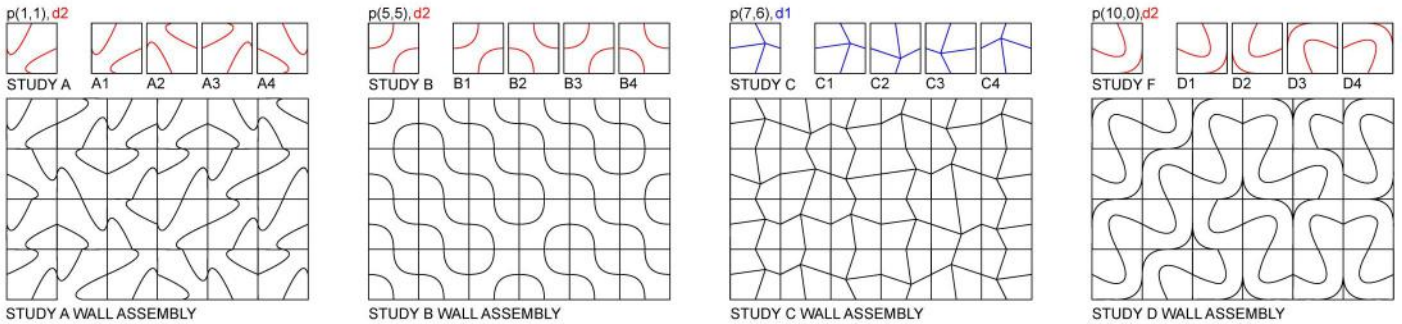
Shifting point two around the grid and keeping the start and end points of each of the two NURBS curves fixed produces a curvature variation depending on point location.



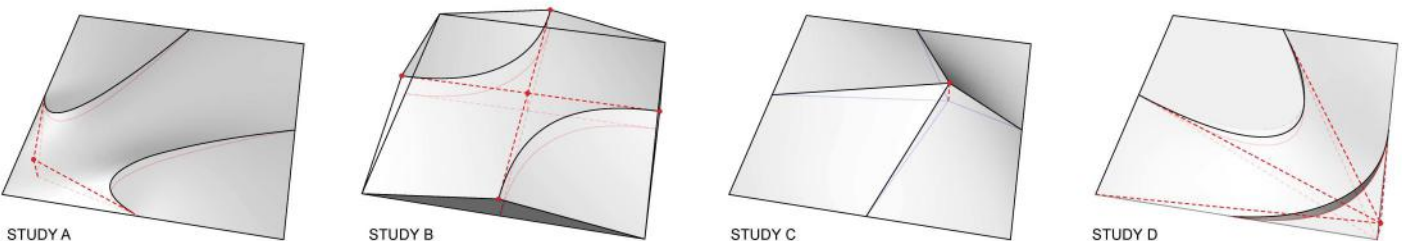
MATRIX ANALYSIS



PANEL

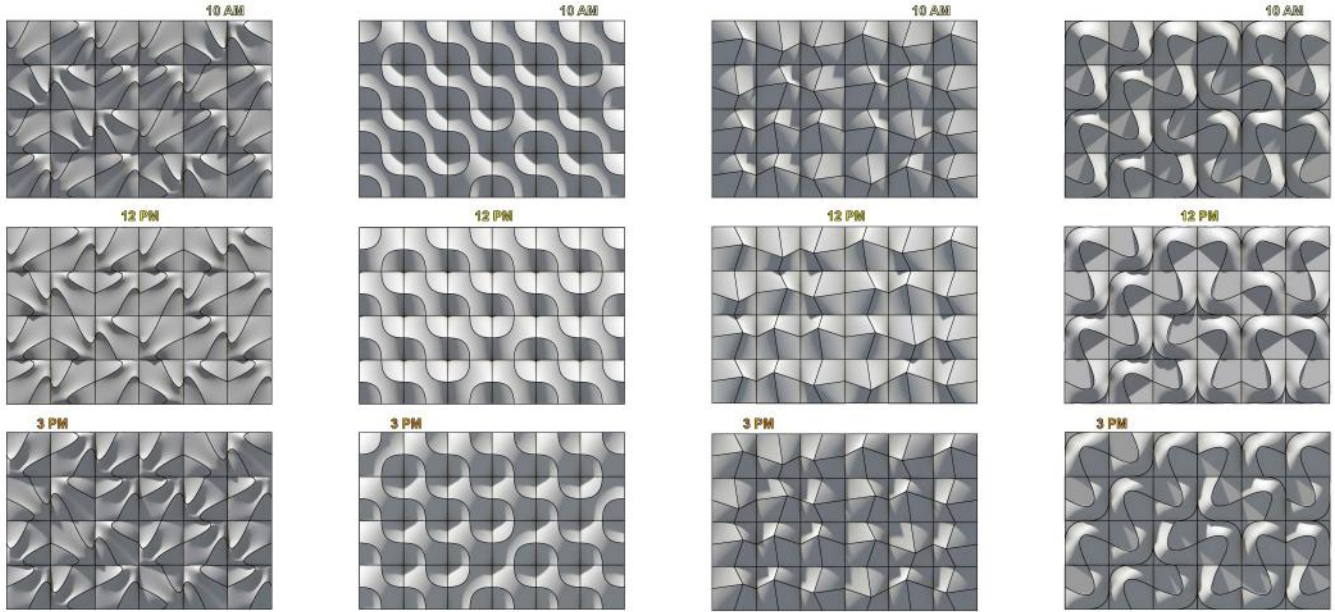


EXTRUSION AND SURFACING



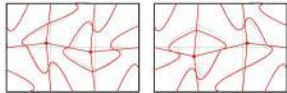
SHADOW ANALYSIS

SOUTH FACADE ORIENTATION

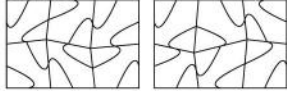


APERIODIC PANEL APPLICATION

STUDY A VERTEX POINT SHIFT

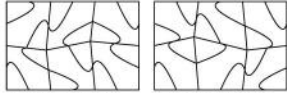


STUDY A



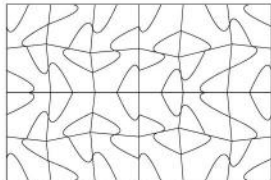
PANEL A

PANEL B



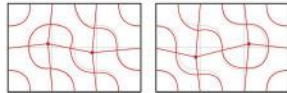
PANEL A MIRROR

PANEL B MIRROR

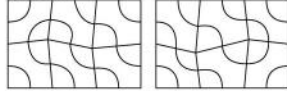


STUDY A WALL ASSEMBLED

STUDY B VERTEX POINT SHIFT

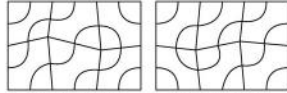


STUDY B



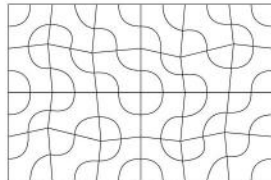
PANEL A

PANEL B



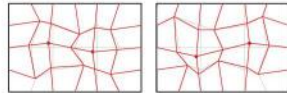
PANEL A MIRROR

PANEL B MIRROR



STUDY B WALL ASSEMBLED

STUDY C VERTEX POINT SHIFT

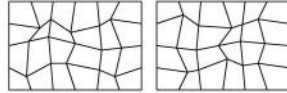


STUDY C



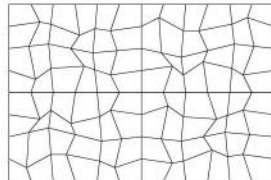
PANEL A

PANEL B



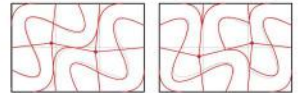
PANEL A MIRROR

PANEL B MIRROR



STUDY C WALL ASSEMBLED

STUDY D VERTEX POINT SHIFT

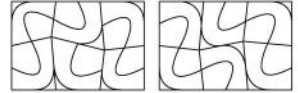


STUDY D



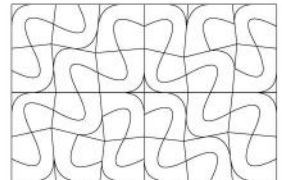
PANEL A

PANEL B



PANEL A MIRROR

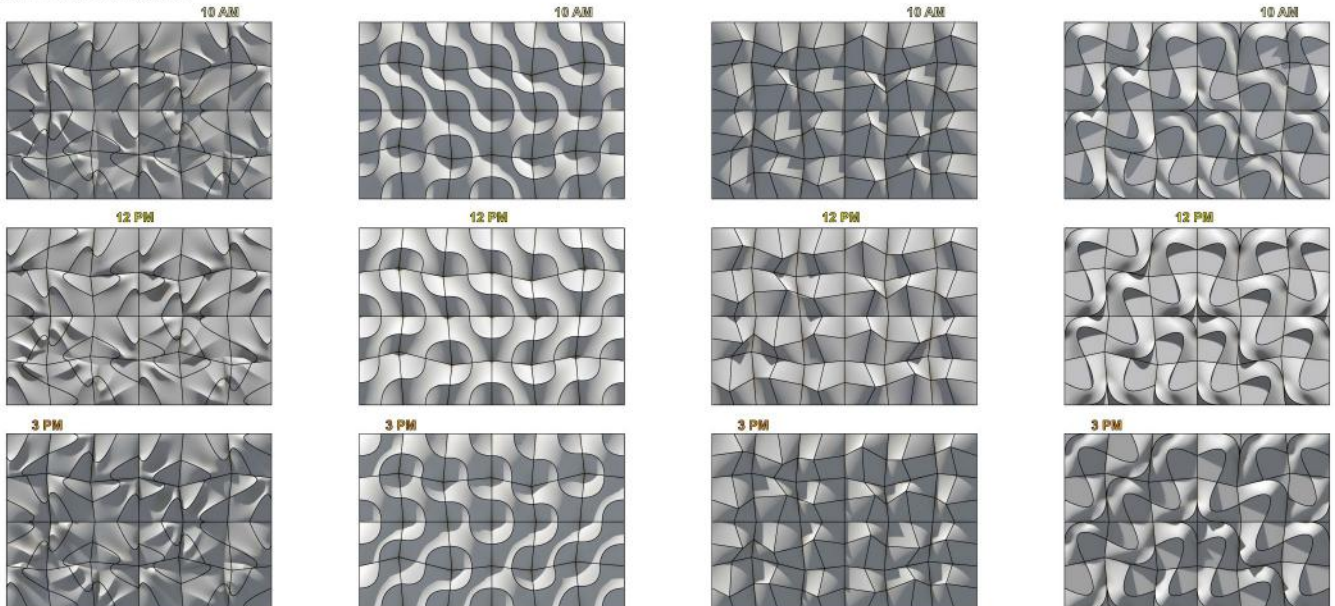
PANEL B MIRROR



STUDY D WALL ASSEMBLED

SHADOW ANALYSIS A-PERIODIC

SOUTH FACADE ORIENTATION



INCIDENT SOLAR RADIATION

INSOLATION ANALYSIS

Solar insolation is the total amount of solar radiation energy received on a given surface area during a given time (Fig 01). The intensity of the sun varies by the clarity of the atmosphere and the angle at which the sun strikes a surface, called the "incident angle." Incident solar radiation values are given in units of energy per area (W/m² or BTU/hr/ft²) and are usually the single most valuable metric for early design studies. (http://www.cengage.com/resource_uploads/downloads/049555061_137179.pdf)

Using Rhino 3D, the parametric pluggins grasshopper and Geco, and the Autodesk sustainable building design software Ecotect, solar insolation analysis were performed on the various panel geometry types, and percentages were calculated to determine which panel performed the most efficiently.

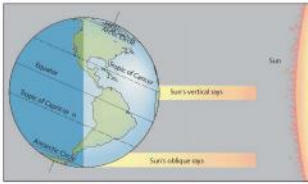


Figure 01 (courtesy of Cengage Learning)

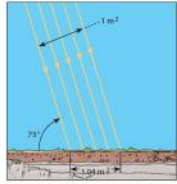


Figure 02 (courtesy of Cengage Learning)

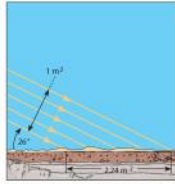


Figure 03 (courtesy of Cengage Learning)

Projection Effect: The sun's rays at a 73 degree angle in summer (Fig 02), and rays at a 26 degree angle in winter (Fig 03). The oblique sunbeam distributes its light energy over twice as much area.



Rhino 3D and Grasshopper pluggins with Geco linking Ecotect

Autodesk Ecotect Analysis Software

PARAMETRIC DEFINITION

GRASSHOPPER 3D / GECO

01. Data for direct and diffuse solar radiation are included in the weather files that the Ecotect analysis software uses. Within Grasshopper this data is fed into the Geco Eco Sun Path component to give the simulation the site location climate data.

02. The design strategies implemented for this project are based on climate and geographical location. Site location variance alters the resulting geometry configuration. For this digital analysis Phoenix, Arizona is used due to their extreme summer temperatures that occur towards the end of June and early July.

03. The incident solar radiation values actually calculated and visualized within Autodesk Ecotect are based on your specific building geometry. They take the hourly direct and diffuse radiation data from your weather data, your building geometry, and the time period of the analysis into account.

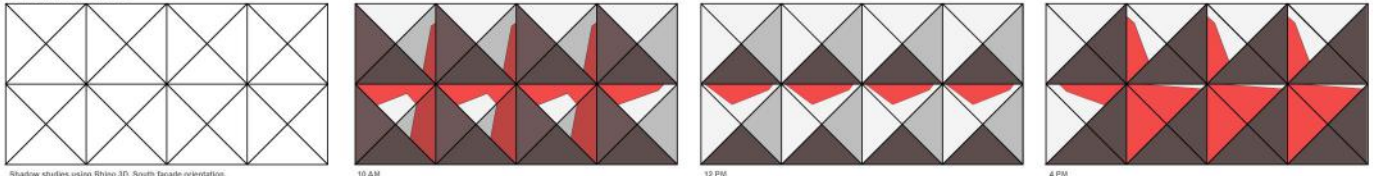
04. The results of the analysis are always over a given time period (often a single hour) and are presented in Wh/m² (or BTU/ft²). You can multiply by 317.15 to convert from kWh/m² to BTU/ft². Since incident solar radiation is just a measure of the amount of sun hitting a surface, it does not depend on material properties. (<http://sustainableworkshop.autodesk.com/buildings/tech-radiation-metrics>).

SHADOW PROJECTION / SELF-SHADING

SHADOW PROJECTION / SELF-SHADING / INSOLATION

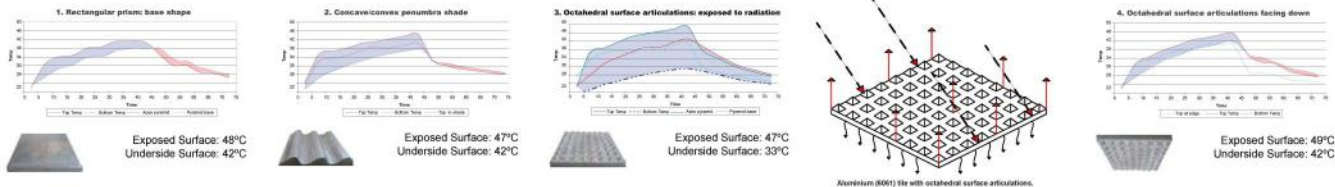
A surface exposed to radiant heating has the most impact on thermal transfer through the material. By altering the blocks geometry and creating moments of projected shadow and self-shading, several digital studies of geometry variations were conducted to determine which configurations offered the most efficient coverage of surface area based on geographic location, time of year, and time of day.

PYRAMID PANEL

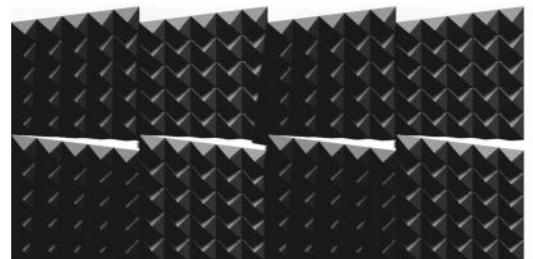
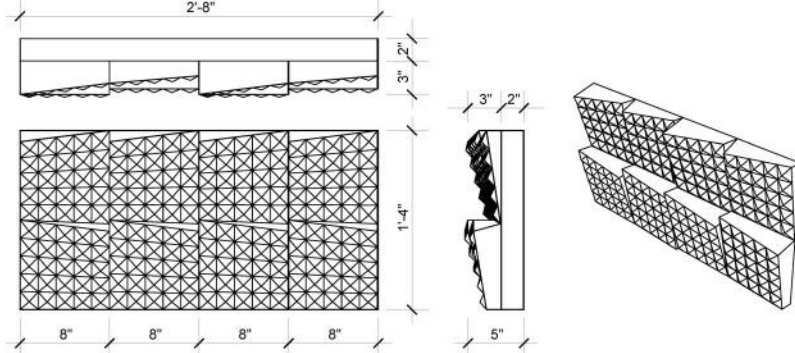


SURFACE ARTICULATION

In measuring how surface orientation impacts radiant thermal gain in high performance building envelopes, the following research study was conducted with various surface types and articulations. Aluminum was used for its faster thermal transfer rate which occurs more rapidly than concrete. The aluminum was also more efficient to form precise shapes and offered a material section free of extraneous elements of any kind. It was discovered that when introducing octahedral pyramids to the exposed surface, it decreased the thermal penetration by 9°C. While maintaining the exact same net surface temperature as the base case. J. Laver, D. Clifford & J. Vollen, "High Performance Masonry Wall Systems: Principles Derived From Natural Analogues." Design and Nature IV: Comparing Design in Nature with Science and Engineering. WIT Press. pp.243 - 252, 2008.



MODIFIED EXTRUSION PANEL 03 / SURFACE ARTICULATION

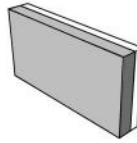
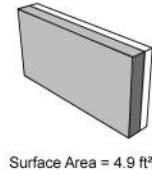
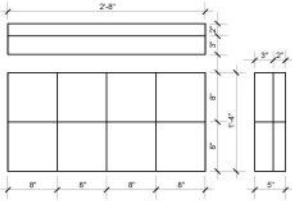


12 PM ARTICULATED SHADOW STUDY

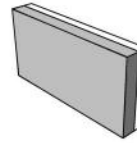
GEOMETRIC ANALYSIS MATRIX

SHADOW PROJECTION / SELF-SHADING / INSULATION

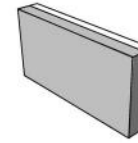
FLAT PANEL



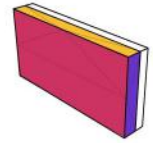
JULY 01 @ 10 AM
PROJECTED SHADOW
0.0 ft²
SELF SHADED
0.0 ft²
SHADOW / SHADE
SURFACE AREA
0.0 ft² = 0%



JULY 01 @ 12 PM
PROJECTED SHADOW
0.0 ft²
SELF SHADED
0.0 ft²
SHADOW / SHADE
SURFACE AREA
0.0 ft² = 0%

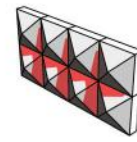
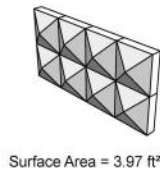
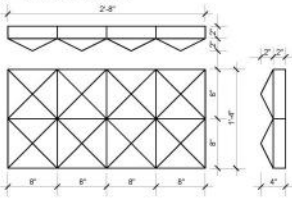


JULY 01 @ 4 PM
PROJECTED SHADOW
0.0 ft²
SELF SHADED
0.0 ft²
SHADOW / SHADE
SURFACE AREA
0.0 ft² = 0%

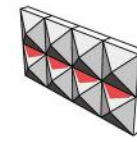


JULY 01
AVG. HOURLY INCIDENT
RADIATION > 250 Wh/m²
4.2 ft² = 85%

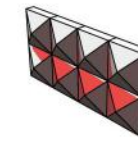
PYRAMID PANEL



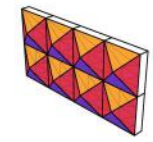
JULY 01 @ 10 AM
PROJECTED SHADOW
0.71 ft²
SELF SHADED
1.98 ft²
SHADOW / SHADE
SURFACE AREA
2.70 ft² = 68%



JULY 01 @ 12 PM
PROJECTED SHADOW
0.34 ft²
SELF SHADED
0.98 ft²
SHADOW / SHADE
SURFACE AREA
1.23 ft² = 31%

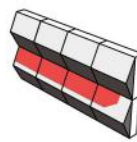
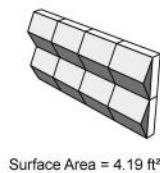
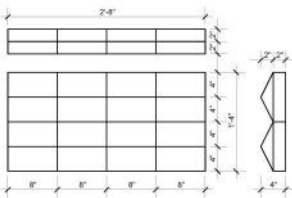


JULY 01 @ 4 PM
PROJECTED SHADOW
0.97 ft²
SELF SHADED
1.59 ft²
SHADOW / SHADE
SURFACE AREA
2.56 ft² = 75%



JULY 01
AVG. HOURLY INCIDENT
RADIATION > 250 Wh/m²
2.98 ft² = 75%

TRIANGULAR PANEL



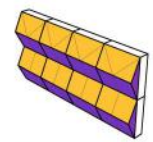
JULY 01 @ 10 AM
PROJECTED SHADOW
0.97 ft²
SELF SHADED
2.10 ft²
SHADOW / SHADE
SURFACE AREA
2.77 ft² = 66%



JULY 01 @ 12 PM
PROJECTED SHADOW
0.58 ft²
SELF SHADED
2.20 ft²
SHADOW / SHADE
SURFACE AREA
2.77 ft² = 66%

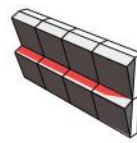
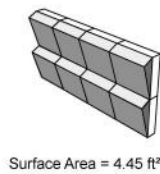
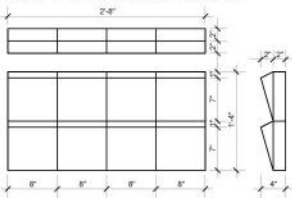


JULY 01 @ 4 PM
PROJECTED SHADOW
0.90 ft²
SELF SHADED
2.10 ft²
SHADOW / SHADE
SURFACE AREA
2.96 ft² = 71%

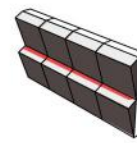


JULY 01
AVG. HOURLY INCIDENT
RADIATION > 250 Wh/m²
1.98 ft² = 47%

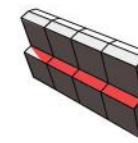
MODIFIED EXTRUSION PANEL 01



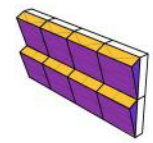
JULY 01 @ 10 AM
PROJECTED SHADOW
0.33 ft²
SELF SHADED
3.38 ft²
SHADOW / SHADE
SURFACE AREA
3.66 ft² = 82%



JULY 01 @ 12 PM
PROJECTED SHADOW
0.18 ft²
SELF SHADED
3.48 ft²
SHADOW / SHADE
SURFACE AREA
3.64 ft² = 82%

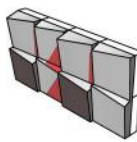
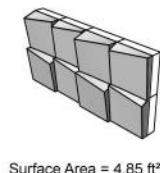
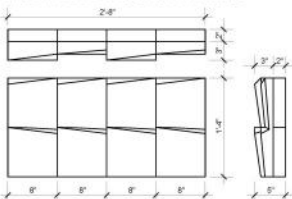


JULY 01 @ 4 PM
PROJECTED SHADOW
0.44 ft²
SELF SHADED
3.30 ft²
SHADOW / SHADE
SURFACE AREA
3.79 ft² = 85%

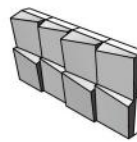


JULY 01
AVG. HOURLY INCIDENT
RADIATION > 250 Wh/m²
0.99 ft² = 22%

MODIFIED EXTRUSION PANEL 02



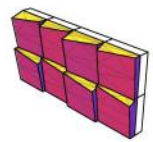
JULY 01 @ 10 AM
PROJECTED SHADOW
0.48 ft²
SELF SHADED
1.27 ft²
SHADOW / SHADE
SURFACE AREA
1.73 ft² = 36%



JULY 01 @ 12 PM
PROJECTED SHADOW
0.09 ft²
SELF SHADED
0.87 ft²
SHADOW / SHADE
SURFACE AREA
0.76 ft² = 16%

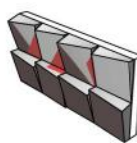
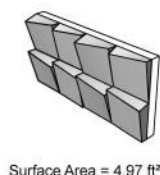
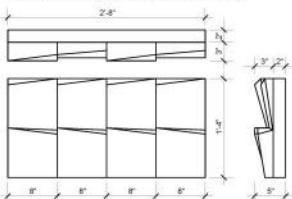


JULY 01 @ 4 PM
PROJECTED SHADOW
1.01 ft²
SELF SHADED
2.81 ft²
SHADOW / SHADE
SURFACE AREA
3.82 ft² = 79%

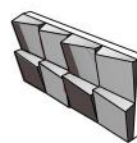


JULY 01 @ 4 pm
AVG. HOURLY INCIDENT
RADIATION > 250 Wh/m²
4.17 ft² = 86%

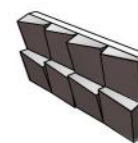
MODIFIED EXTRUSION PANEL 03



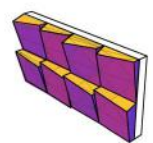
JULY 01 @ 10 AM
PROJECTED SHADOW
0.73 ft²
SELF SHADED
2.05 ft²
SHADOW / SHADE
SURFACE AREA
2.78 ft² = 56%



JULY 01 @ 12 PM
PROJECTED SHADOW
0.08 ft²
SELF SHADED
1.60 ft²
SHADOW / SHADE
SURFACE AREA
1.68 ft² = 34%

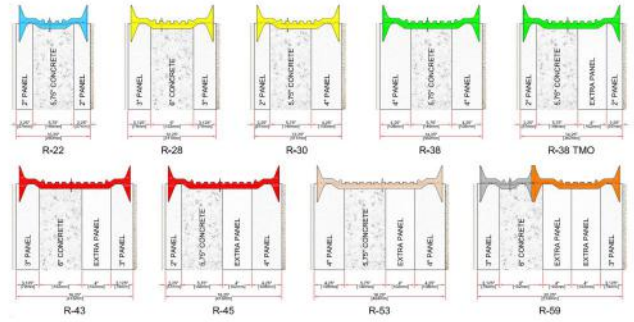
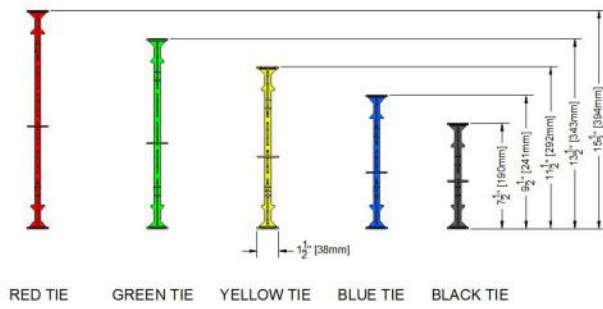


JULY 01 @ 4 pm
PROJECTED SHADOW
0.10 ft²
SELF SHADED
3.55 ft²
SHADOW / SHADE
SURFACE AREA
3.65 ft² = 73%

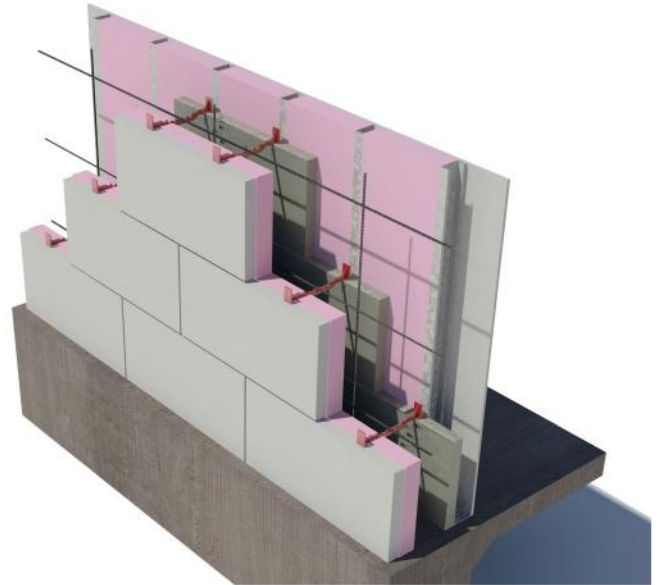
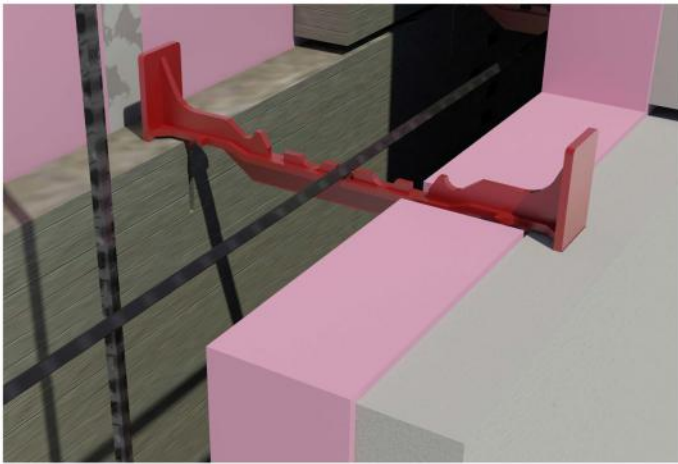


JULY 01 @ 4 pm
AVG. HOURLY INCIDENT
RADIATION > 250 Wh/m²
0.98 ft² = 19.5%

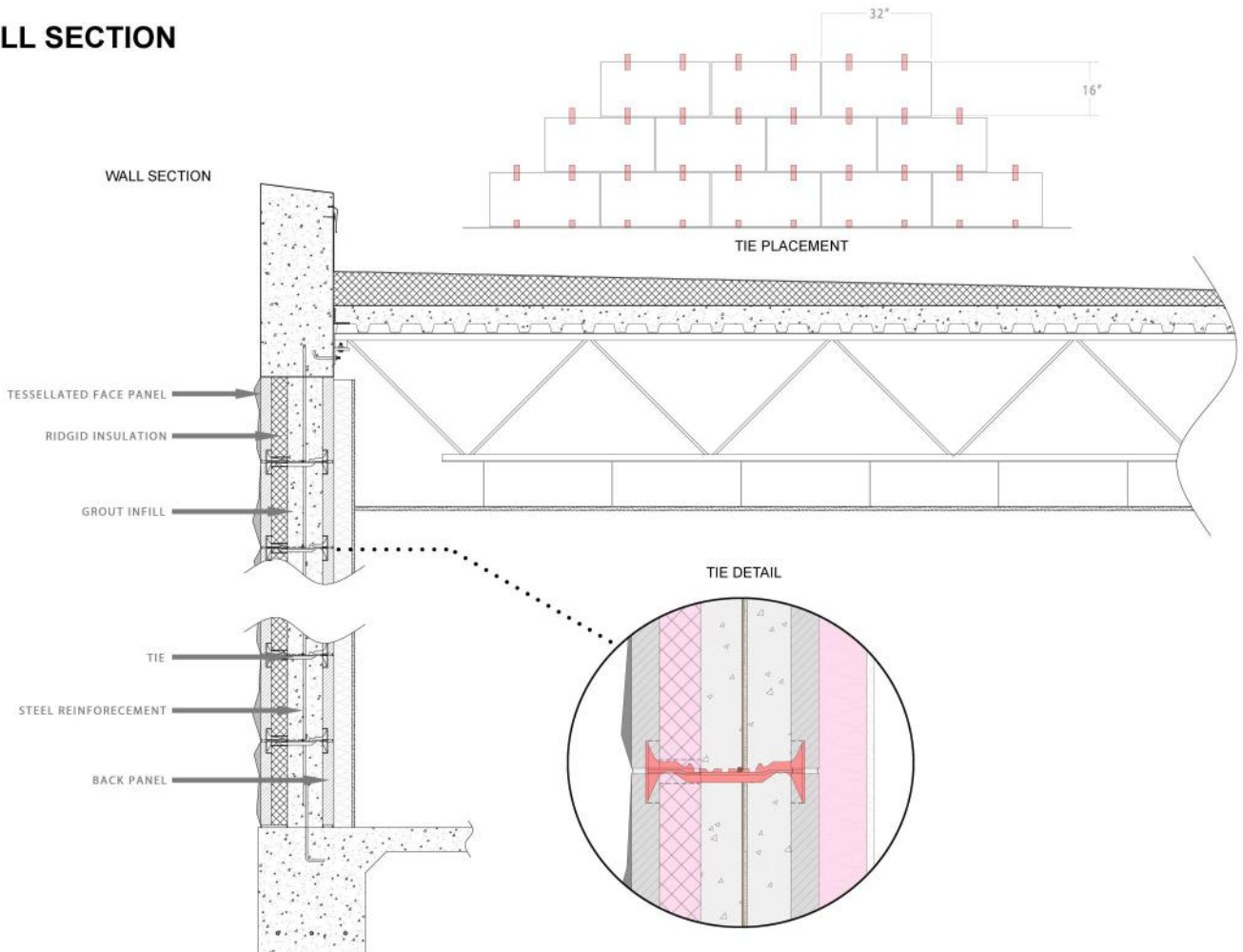
TIE PROPERTIES



TIE DETAIL / BLOCK CONFIGURATION



WALL SECTION



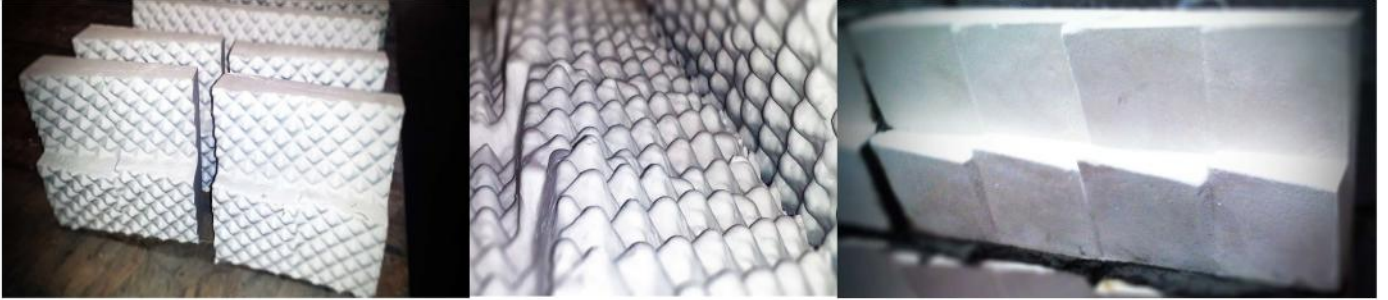
COMPUTER NUMERICALLY CONTROLLED MILLING



EPSILON EPS FOAM COATING APPLICATION



HYDROSTONE CASTING



WALL CONSTRUCTION



WALL CONSTRUCTION



WALL PROTOTYPES



INFRARED THERMAL CAMERA

IR FLIR i7

Using the FLIR i7 infrared thermal camera, a series of tests were conducted to examine thermal heat transfer through the following fabricated wall type configurations. Modified extrusion 03 which Ecotect determined was the most effective at reducing solar insolation absorption, was tested against the typical flat panel configuration. A third type that included the articulated surface was also tested against the group.

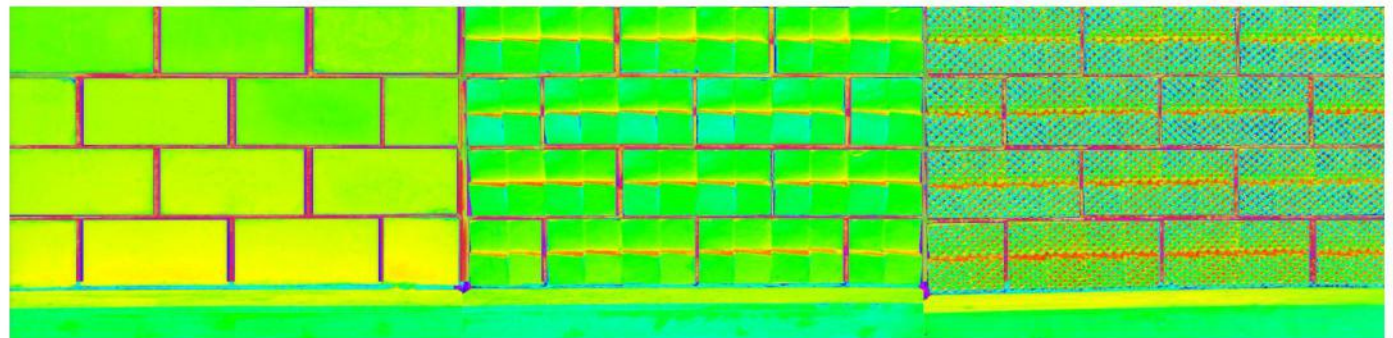
FLAT PANEL

MODIFIED EXTRUSION PANEL 03

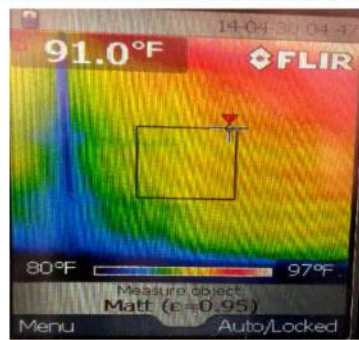
MODIFIED EXTRUSION PANEL 03 ARTICULATED SURFACE



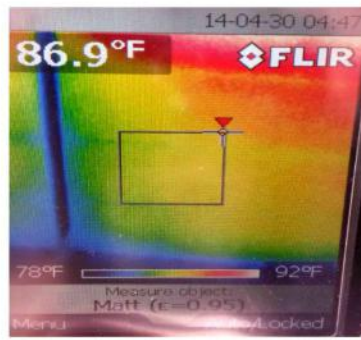
EXTERIOR SURFACE SOUTHWEST ORIENTATION



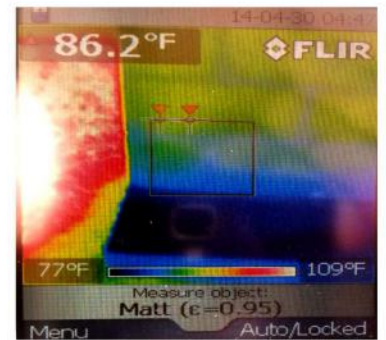
INTERIOR SURFACE SOUTHWEST ORIENTATION



Surface Temperature = 91.0 Degrees F
04-29-14 @ 04:47 PM



Surface Temperature = 86.9 Degrees F
04-29-14 @ 04:47 PM



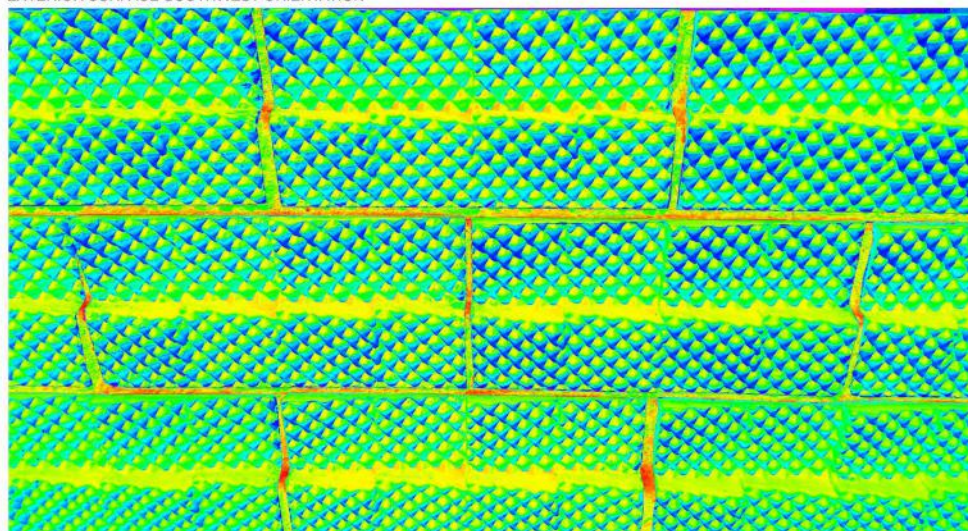
Surface Temperature = 86.2 Degrees F
04-29-14 @ 04:47 PM

ARTICULATED SURFACE

IR FLIR-17

Using the FLIR i7 infrared thermal camera, a difference can be seen in the visual thermal temperature read out of the articulated surface.

EXTERIOR SURFACE SOUTHWEST ORIENTATION



INFRARED CAMERA

